Median Ino

Reduce noise, and erode majority of middle colors, rounds the contour of the picture

--- Inputs ---

Source

Connect the image to process.

Reference

Connect the reference image to put the strength of the effect into each Pixel.

--- Settings ---

Radius

Specify the range to be eroded by a circle radius.
The unit is mm.

Specify a value greater than or equal to 0. The maximum is 100mm.
A value smaller than the pixel width (because you do not include the Pixel around)
will do nothing.

The default value is 0.35mm.

Channel

Specify the color channel to apply the median.

"Red"
"Green"
"Blue"
"Alpha"
If you choose, to process over the specified color channel,
it will store the results in the RGBA channel.
In a black-and-white image, using this method, of single-channel processing,
the speed of processing will be faster.

"All"
Using this, will multiply the processing to each RGBA channel.

The default setting is "All".

Reference

Choose how Reference image values put the strength of the effect into each Pixel.
An image is connected to the "Reference" of the input,
Choose from Red/Green/Blue/Alpha/Luminance/Nothing.

Choose Nothing when you do not want this effect, it will turn off the connection. The default setting is Red.